

Thursday, June 1, 2006

Technology Program Leadership Institute

The goal of this intensive, hands-on, 3-day, small group institute is to engage small groups of Clubs professionals in a collaborative project, using technology tools to create a multimedia product that promotes positive youth development practices throughout the Boys & Girls Club.

»Presenter: Mary Grybeck, Boys & Girls Clubs of Whatcom County

10:00 – 11:00 a.m.

Top 10 Tech Gadgets & Gizmos (King County III)

Join us as we play with some interesting new technologies and explore their potential uses in the Boys & Girls Clubs programs and operations.

»Presenter:
Bill Regehr, Boys & Girls Clubs of America

MS Office Tips & Tricks (Kirkland)

Think you know all there is to know about Microsoft Office? Add a little pizzazz to your technical know-how and enjoy a hands-on opportunity to learn little-known tips and tricks in Word, Excel and PowerPoint. For beginners

»Presenter:
Christine Kotula, Boys & Girls Clubs of America

Technology Resources for Boys & Girls Clubs (King County II)

Need software, need hardware, need programs, need technology staff? There is a wealth of resources available to Boys & Girls Clubs when it comes to technology. In this session, learn what resources are available to Clubs through the national office as well as through other philanthropic organizations.

»Presenter:
Tony McWhorter, Boys & Girls Clubs of America

Experts' Roundtable: Technology Programming (King County I)

This session brings together Club professionals with selected experts from across the movement to discuss technology programming in Boys & Girls Clubs. Bring your questions and take advantage of an informal opportunity to tap into the knowledge, experience and support of seasoned Club professionals.

» Panelists:

Cora Collins, Boys & Girls Clubs of King County
Rick Landry, Boys & Girls Clubs of South Puget Sound

11:15 a.m. – 12:15 p.m.

YNet (King County III)

YNet is a safe and secure online community weaving together clubhouses worldwide. Here you will find out how to have your lab running YNet lickity-split. We'll show you "hidden" gems like YNet Radio--where your kids can submit music to be added (legally) to an online jukebox. The entire environment is fun, safe, and interactive, and it only grows with your club's participation!

» Presenter:

Katie Kimple, Boys & Girls Clubs of America

Exploring Effective Uses of Multimedia. (Kirkland)

Come see an exploration of how multimedia is being integrated into Club technology centers as well as other program areas. The presenters will share examples of effective uses of multimedia in their own Clubs and examine ways that Clubs can integrate multimedia to enhance program delivery.

» Presenters:

John Franich, Boys & Girls Clubs of South Puget Sound
Aaron Young, Boys & Girls Clubs of Santa Monica

Experts' Roundtable: Techathalon (King County II)

Technology + Teamwork = Techathalon; it's an equation for success and this innovative state-wide technology program is rocking the Pacific region. Join our panel of experts as they discuss the success of this program and the opportunities for meaningful, statewide and regional technology collaborations in Boys & Girls Clubs.

▶▶ Panelists:

Cathy Wiedhopf, Boys & Girls Clubs of Greater Scottsdale
Allison Hartman, Boys & Girls Clubs of Whatcom County
Tyler Koble, Boys & Girls Clubs of Snohomish County

Experts' Roundtable: Networks & Infrastructure (King County I)

Discuss your technology network & infrastructure challenges, ideas and successes with a group of skilled, knowledgeable and dedicated Club IT professionals. Enjoy a unique opportunity to connect with the ePosse, a group that has an extensive history of successful technology implementations in Boys & Girls Clubs and beyond.

▶▶ Panelists:

Charles Parris, Boys & Girls Clubs of King County
Jim Foster, Bellevue Boys & Girls Club
Scott Burg, NPCE

1:30 – 3:00 p.m.

Basic Movie Making (King County III)

Lights, camera, action! Learn the fundamentals to movie making using Windows Movie Maker, including hardware setup and configuration as well as techniques for capturing great footage.

▶▶ Presenter:

Zach Wenman, Boys & Girls Clubs of King County

Pico Crickets: Arts & Crafts Meets Robotics (Kirkland)

Try PicoCrickets, a new creative construction kit based on research by the Lifelong Kindergarten Group at the MIT Media Lab. PicoCrickets enable young people to create musical sculptures, interactive jewelry, dancing creatures, and other artistic inventions -- and learn important math, science, and engineering ideas in the process. (www.playfulinvention.com)

»Presenter:
Natalie Rusk, Lifelong Kindergarten Group, MIT Media Lab

NetSmartz as a Community Outreach Tool (King County II)

NetSmartz is a free, interactive, educational safety resource from the National Center for Missing & Exploited Children and Boys & Girls Clubs of America that uses age-appropriate, 3-D activities to teach children and teens how to be safer when online. The goal of the NetSmartz Workshop is to extend the safety awareness of children to prevent victimization and increase self-confidence.

»Presenter:
Esther Cookson, NetSmartz/ National Center for Missing and Exploited Children

Best Practices in Technology Infrastructure (King County I)

Enjoy a practical introduction to the best methods for creating, implementing and managing technology solutions in a Boys & Girls Club. Explore real examples from local Clubs as they share their experiences with what works (and what doesn't) for Boys & Girls Clubs.

»Presenter:
John Franich, Boys & Girls Clubs of South Puget Sound

3:15 – 4:45 p.m.

Everyday Music Making (King County III)

Ready to introduce your members to the joy of making their own music? In this session discover your personalized process of making music while exploring the importance of self-expression.

»Presenter:
Shaun Parrish, Boys & Girls Clubs of Spokane County

Elementary Tech (Kirkland)

Want to learn how to best utilize technology for the little folks in your Club? Join us as we explore a variety of age-appropriate techniques and resources for K-2 Club members.

»Presenter:
Joyce Shea, Boys & Girls Clubs of the East Valley

FIRST LEGO Leagues (King County II)

FIRST LEGO League is an exciting program that provides young people the opportunity to learn about robotics, engineering, design, computer programming and teamwork. Come and learn how this remarkable program works as well as how you can get your Club involved!

»Presenter:
Kevin Ross, FIRST LEGO League State Operations Partner

Best Youth Development Practices for Technology (King County I)

Get more from your technology at the Club by exploring practical ways to engage youth in positive technology experiences. Learn how to create a positive environment, have conversations about appropriate uses of technology as well as handle guidance and discipline issues in the technology center.

»Presenter:
Angie Finnell, NPCE

Friday, June 2, 2006

Technology Program Leadership Institute

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9:00 – 10:00 a.m.

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»» Presenter:
Bill Regehr, Boys & Girls Clubs of America

Leveraging Technology Innovations (Kirkland)

Innovations and advances in technology are occurring at such a rapid speed that it can be difficult for organizations to keep up. How does your Club respond and adapt to the changes being driven by technology? Join a lively discussion exploring how your Club can achieve its fullest potential by strategically leveraging technology innovation.

»» Presenter:
Tony McWhorter, Boys & Girls Clubs of America

Writing an Effective Grant Proposal (King County II)

Grant writing is an important part of securing resources for your technology center. Learn how to look at your grant proposals from a new perspective, focusing on those elements that can make your proposal a winner.

»» Presenter:
Lauren Glickman, MGS Consulting

Experts' Roundtable: Networks & Infrastructure (King County I)

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»» Panelists:
John Franich, Boys & Girls Clubs of South Puget Sound
Charles Parris, Boys & Girls Clubs of King County

10:15 – 11:15 a.m.

Technology Programming for Girls (King County III)

Girls have unique needs when it comes to technology programming at your Club. In this session, discuss best practices for girls programming in your technology center and learn about technology resources for girls only.

»Presenter:
Katie Kimple, Boys & Girls Clubs of America

Effective Outcome Measurement (Kirkland)

Successful outcome measurement provides Club staff with the tools to delivery quality programs and to make the case for ongoing program support. This workshop is designed to assist Club staff in their efforts to document outcomes, measure impacts and inform change when it comes to programming at your Club.

»Presenter:
Maureen MacCarthy, MGS Consulting

Experts' Roundtable: Mentors & Masters (King County II)

Enjoy an opportunity to tap into the wit and wisdom of some of the movement's top leadership in this informal session exploring leadership and professional development opportunities for Club staff. Solicit their assistance in assessing your current skill sets and creating a path to career advancement within the Boys & Girls Clubs movement.

»Panelists:
Bill Tsoukalas, President/CEO, Boys & Girls Clubs of Snohomish County
Lynn Templeton, President/CEO, Boys & Girls Clubs of Whatcom County

Experts' Roundtable: Technology Programming (King County I)

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»Panelists:
Joyce Shea, Boys & Girls Clubs of the East Valley
Zach Wenman, Boys & Girls Clubs of King County

12:30 – 2:00 p.m.

The Next Step in Movie Making (King County III)

Calling all budding filmmakers! If you have mastered the basics of movie making, this is the session for you. In this hands-on session, explore advanced editing techniques, unique uses of visual and sound effects and much more.

▶▶ Presenter:
Josh Bussey, Boys & Girls Clubs of the East Valley

Adventures in LOGO (Kirkland)

LOGO is a fun and interactive programming language designed for all ages. Using a series of commands, you control the actions of an on-screen turtle. Watching the actions of the turtle, you get to “see” how your thinking works! As your knowledge in LOGO grows, you can use the program to explore an endless variety of subjects – mathematics, art, computer science and much more!

▶▶ Presenter:
David Costanzo

Preventative Maintenance (King County II)

Practicing preventative maintenance can dramatically prolong the life of computers at your Club. Learn simple yet effective tips and tricks from the experts that you can take back to your Club in this hands-on, interactive session. Gain confidence in your abilities to competently support computers in your Club and learn how to establish a network of support among like-minded Club professionals.

▶▶ Presenters:
Scott Burg, NPCE
Cory Gould, NPCE

Building Your Club Technology Plan (King County I)

Successful technology planning begins by aligning technology with your organization’s mission and vision – a foundation that will set the strategy for defining your organizational needs and how they can be met. Explore the tools and processes you can begin using immediately in planning for technology at your Club.

▶▶ Presenter:
April Petillo, NPower Seattle

2:15 – 3:45pm

The Next Step in Music Making (King County III)

Looking to take your music programs to the next level? In this hands-on session, explore advanced composition and editing techniques for digital music. In addition, take a look at some different tools that you may want to consider incorporating in your technology center.

» Presenter:
Seth Dostart, Bellevue Boys & Girls Club

Fun with Photography & Photoshop Elements (Kirkland)

Want to become more effective at manipulating photos and creating images using Adobe Photoshop Elements? This hands-on workshop offers basic and advanced creative tools to help you take your digital designs to the next level.

» Presenter:
Rick Landry, Boys & Girls Clubs of South Puget Sound

Internet Ethics (King County II)

Determining what is right and wrong when it comes to computer use can be difficult for both staff and members alike. Join us as we explore the ethical issues involved in computer use and discuss techniques for handling those tough decisions in the Club.

» Presenter:
Esther Cookson, NetSmartz/ National Center for Missing and Exploited Children

Video Game Design Workshop Using GameMaker (King County I)

Designing a video game can be just as much fun as playing one. GameMaker provides a user-friendly environment that allows users to quickly start building professional-looking games. Once you have mastered the basics, the software also provides an introduction to the Game Maker Language (GML) which you can use to add even more powerful features to your designs.

» Presenter:
Kurt Sample, Lakewood Computer Clubhouse

Saturday, June 3, 2006

Technology Program Leadership Institute

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9:00 – 10:30 a.m.

Hands-On Networking (King County III)

Set up a peer-to-peer network and server-based network and learn how to choose the right network model for your Club. In the process, you will learn about cabling, network protocols, hubs, switches, routers, firewalls and much more.

»Presenters:

Scott Burg, NPCE

Cory Gould, NPCE

Digital Arts Suite (Kirkland)

Enjoy a hands-on tour of the new, improved Digital Arts Suite! The suite of five programs combines technology and the arts, encouraging members to explore their creativity, and potential career options, in web design, music making, movie making, graphic design and photo manipulation.

»Presenter:

Ian G. Saunders, Insight Creative

Best Youth Development Practices for Technology (King County II)

Get more from your technology at the Club by exploring practical ways to engage youth in positive technology experiences. Learn how to create a positive environment, have conversations about appropriate uses of technology as well as handle guidance and discipline issues in the technology center.

»Presenter:

Angie Finnell, NPCE



BOYS & GIRLS CLUBS
WASHINGTON STATE ALLIANCE

Technology Leadership Development (King County I)

Wondering how you can positively influence the integration of technology in your Club and your community? This session will explore how you can develop your personal capacity for technology leadership in your organization, exploring techniques for building a vision, communicating effectively and creating unity and support for technology.

►►Presenter:

Abraham "Ebby" Sabbagh, NPCE

CYBERCAFE

Throughout the duration of the conference, a cybercafé will be hosted in the Techmobile (parked directly outside the main hotel entrance). The cybercafé is open to all conference attendees, offers high speed internet access and is equipped with all the software packages used in the training sessions. Hours of operation of the Cybercafé are:

Thursday, June 1, 2006	12:15 – 5:15 p.m.
Friday, June 2, 2006	11:15 – 5:00 p.m.
Saturday, June 3, 2006	8:00 – 9:00 a.m.

All workshop and session materials are available on www.waabgc.net.